

# AQHARANCH TRAIL

Date:	28.9.2025
Show:	Galanta Measure Cup
Class:	kroh kus
The second secon	Felip Rak

#### 1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

### 3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

#### 5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
  - incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

## Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES  WO Entry #  Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points  -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											al Ranch ppearance	Ity Total	Core	Pattern		
			BRAMA	KLUS	p. hus	KUUS	CWV.	KIZOK 6	で 7	Wach 8	9	Natur Horse A	Penal	S	Off	
1.	MANEUVER	PENALTY		5	1	1		1,1		1,1,1			12	575		1/
		MANEUVER	+1/2	-1/2	0	0	0	0	0	-1/2		0				14
2	4	PENALTY MANEUVER			1,1	1111	1			111			4	62		1
		SCORE			- 1/2		1-1/2									
3.	63	PENALTY		5				1		1			0			1/
		MANEUVER	0	-1/2	0	0	0	0	-1/2	0		+06	7	620		1
		PENALTY							1							
4.	32	MANEUVER	-1/2	0	-1/1	0	-1/1	()	0	0		+1/1	2	67		1
5.		PENALTY				1,1	1	1		111				63,5		/
		MANEUVER	0	0	-1/2	0	-1/2	6	0	0		+1/2				1
6.	16	PENALTY			1	1	1			1			4	65,5		1
		MANEUVER	0	0	0	0	-1/2	-1/2	0	0		+1/2				16
		PENALTY														
		MANEUVER														
		SCORE														
		PENALTY														
		MANEUVER														

Judge's Signature: